



TURSA EMPLOYMENT & TRAINING CALLAN McMILLAN MEMORIAL SHIELD REGULATIONS 2024

REVIEWED DECEMBER 2023

1. OVERVIEW

- 1.1. The Callan McMillan Memorial Shield competitions are scheduled to commence from the weekend Friday 1st March and Sunday 3rd March 2024 and proceed for four weeks (including semi-finals where applicable), with the Final of each competition played on a dedicated Anzac Day weekend in April.
- 1.2. Scheduling of fixtures (including semi-finals) will ordinarily be for each Friday night and Sunday afternoon.
- 1.3. Fixtures that are postponed as a consequence of wet weather or factors determined by FFNC to be exceptional circumstances will be rescheduled at the sole discretion of FFNC.
- 1.4. In the event that a fixture is declared (at the sole discretion of FFNC) the result will be recorded as 0-0 with team receiving one (1) point.
- 1.5. Scheduling of all fixtures (including semi-finals and FINALS) will be at the sole discretion of FFNC.
- 1.6. Scheduling that is impeded for reasons such as wet weather or exceptional circumstances, may prompt the competition to be extended beyond the normal timelines, if such variation is assessed by FFNC as being appropriate to complete the competitions.
- 1.7. The Callan McMillan Memorial Shield competitions will ordinarily proceed as follows (*)
(*subject to team nominations and any relevant factors)
 - 1.1. 'A' Division
 - 1.2. 'B' Division
 - 1.3. Girls Grade 16
- 1.8. Each competition will be known as a Callan McMillan Memorial Shield Competition (otherwise referred to as CM or CM Memorial Shield Competitions).
- 1.9. Each 'A' Division, 'B' Division and Girls Grade 16 competition is a female gender competition for players who are otherwise eligible. Note that the ANZAC Day Cup competitions otherwise exists for male players and are also gender-based competitions.
- 1.10. FFNC will determine the number of teams and subsequent format of each competition. This will typically be in response to the number of team nominations submitted for each competition, but also consistent with the logistics of constructing and running each competition.
- 1.11. A competition will not proceed if there are less than four (4) eligible teams nominated for a specific CM Memorial Shield competition.
- 1.12. Players who did not participate in an FFNC winter pointscore competition in 2023 are eligible to be nominated in any one open age squad/competition (subject to compliance with all components of competition regulations), unless FFNC deems that there is a legitimate reason that they should be considered as being ineligible for any specific competition/grading, or for any other reason.
- 1.13. Grading of teams (and subsequently players) is based on the 2023 grading of teams in the winter pointscore leagues and the grading of individual players in 2023.
- 1.14. Applications for an exemption (for any reason) will not be considered.
- 1.15. Electronic correspondence (including submission of jotforms) should be sent to office@ffnc.net.au.

2. TEAM/SQUAD NOMINATIONS

2.1. General

- 2.1.1. A club may ordinarily nominate one team in any one competition, however, acceptance of such nomination is at the sole discretion of FFNC.
- 2.1.2. Additional team nominations (i.e. second or third teams from the same club to participate in the same competition) will be considered at the absolute discretion of FFNC.
- 2.1.3. A club may nominate a maximum of TWENTY (20) eligible players in any one squad.
- 2.1.4. Team nominations will be accepted in order of being received by FFNC with each being subject to subsequent confirmation of player eligibility for such competitions.
- 2.1.5. Applications for an exemption (for any reason) will not be considered.

2.2. 'A' Division

- 2.2.1. The competition will be constructed of clubs/teams that consist of players who were graded in either Women's Premier League or League 2 (or any lower senior women's league) in the 2023 Winter competitions.
- 2.2.2. An invitation may be extended by FFNC to a club to nominate a team, where appropriate, to construct this competition if such factors exist.

2.3. 'B' Division

- 2.3.1. The competition will be constructed of clubs/teams that consist of players who were graded in either Women's League 3, 4 or 5 (or any lower senior women's league) in the 2023 Winter competitions.
- 2.3.2. An individual who was not a registered player in FFNC during 2023, is eligible to be nominated in 'B' Division for the one club and regardless of where the player will be graded for the 2024 pointscore competition.
- 2.3.3. A junior female player who is at least 14 years not later than when the competition commences, is eligible to be nominated in 'B' Division for the one club, subject to the following conditions:
 - 2.3.3.1. The player not also participating in Grade 16 ADC competition;
 - 2.3.3.2. The player being graded into a senior league squad in the 2024 pointscore competition;
 - 2.3.3.3. Not participating in any junior team in the 2024 pointscore competition.

2.4. Girls Grade 16

- 2.4.1. The competition will be constructed of clubs/teams that consist of players (male or female) who are (or will be) aged 14, 15 or 16 in the 2024 calendar year.
- 2.4.2. Eligibility to participate in Grade 16 is based on age (i.e. player must be aged 14, 15 or 16 in the 2024 calendar year) and is not influenced by where the player was graded in 2023.
- 2.4.3. Eligibility to participate in Grade 16 is based on age (i.e. player must be aged 14, 15 or 16 in the 2024 calendar year) and is not influenced by where the player will be graded in 2024.

3. PLAYER NOMINATION AND ELIGIBILITY

3.1. General Terms

- 3.1.1. Players may only be registered in ONE squad and with ONE Club in any ONE year of a CM Memorial Shield Competition, notwithstanding where they are subsequently graded during the 2024 pointscore competition.
- 3.1.2. A player cannot participate for more than one team (i.e. competition that they have been nominated for and listed on the specific squad list).
- 3.1.3. Players are not permitted to transfer from one squad to another squad within the same club after being nominated in any given squad (i.e. when the player has been listed on a squad list that has been lodged with FFNC and where the competition has commenced).
- 3.1.4. A player who is listed on a squad list for any one ADC competition but who subsequently de-registers from one club and registers for another club is not eligible to participate in any further matches in the ADC competition (for any team/club).
- 3.1.5. A club may nominate a maximum of TWENTY (20) eligible players for any one squad, noting that players must be listed on the squad list specific to their nominated ADC competition.
- 3.1.6. Applications for an exemption (for any reason) will not be considered.
- 3.1.7. A junior female player who is at least 14 years not later than when the competition commences, is eligible to be nominated in any one senior women's squad (except 'B' Division) for the one club.
 - 3.1.7.1. Refer to clause 2.3.
- 3.1.8. A junior female player who is age eligible (as defined in these regulations) is eligible to be nominated in any one senior female squad (except 'B' Division*) for the one club or alternatively for Grade 16 (but not to both).
 - 3.1.8.1. Refer to clause 2.3.
- 3.1.9. A player who is subject to a suspension (except if a TIME sanction has been imposed) from any previous season, can be included on a squad list (where the player is otherwise eligible) and can extinguish a suspension (i.e. one match per day where applicable fixtures are played) in accordance with the terms of the FFNC Disciplinary Regulations.
- 3.1.10. Eligibility should not be assumed when a player has changed clubs.
- 3.1.11. FFNC reserves the right to determine participant and team eligibility in instances of dispute.
- 3.1.12. FFNC will consider any matters not specifically outlined in the Regulations. A decision made by FFNC will be binding.

3.2. 'A' Division

- 3.2.1. Any female player aged 14 or older (before Round 1 of the ADC competition) and who is registered can be nominated as a player within the 'A' Division squad for the club that the player is registered with for the current season.

3.3. 'B' Division

- 3.3.1. Any female player aged 14 or older (before Round 1 of the ADC competition) who was not graded above League 3 in season 2023, can be nominated as a player within the 'B' Division squad for the club that the player is registered with for the current season.

3.3.2. A junior male player who is at least 14 years not later than when the competition commences, is eligible to be nominated in Open C for the one club, subject to the player being specifically graded in a senior league in the 2024 pointscore competition.

3.3.2.1. Refer to clause 2.3.

3.4. Grade 16 (Girls ONLY)

3.4.1. Any female player aged 14, 15 or 16 (based on the age applicable to the 2024 calendar year) can register and be nominated as a player within the Girls Grade 16 squad for the club that the player is registered with for the current season.

3.4.2. There will be no exemptions given for players who are younger than 14 or are (or will be) older than 16 during the 2024 calendar year, for the purpose of participating in a Girls Grade 16 CM Memorial Shield competition.

4. REGISTRATION OF PLAYERS

- 4.1. Players must be registered (and approved) **ONLINE in PlayFootball (as a player)** for the club they wish to participate, consistent with registration regulations **BEFORE** participating in a fixture.
- 4.2. Player eligibility is contingent upon all registration criteria being completed
- 4.3. Clubs must register a minimum of 11 players and a maximum of 20 players in any one CM Memorial Shield squad.
- 4.4. Eligibility to participate in any one CM Memorial Shield competition is determined by the grading of each individual player who participated in the 2023 FFNC Winter Competition.
- 4.5. Players **cannot be removed** from any Squad List or replaced by another player after the Squad List has been lodged with FFNC (i.e. unless a change is requested before 1pm 29th February 2024).
- 4.6. Additional player registrations can be made (maximum of 20 player registrations permitted per squad) no later than 1pm on the Thursday prior to the player's first game.
- 4.7. The final date for additional participant registrations is 1pm Thursday 14th March 2024) (i.e. prior to Round 3).

5. TEAM OFFICIAL ELIGIBILITY

- 5.1. An individual must be aged at least 18 years.
- 5.2. Team Officials must be registered (and approved) **ONLINE in PlayFootball (as a Coach/Team Official)** for the club they wish to participate, consistent with registration regulations **BEFORE** actually participating in this role.
- 5.3. Unlike the conditions of registration and eligibility that apply to a player, an individual is permitted to be registered as a Coach or Team Official for more than one club.
- 5.4. An individual is eligible to enter and have a role in a team's Technical Area (or immediate proximity of the playing area), subject to satisfying the terms of the conditions of registration and eligibility that are outlined above and any other relevant regulations.

- 5.5. An individual who is subject to a suspension is ineligible a team's technical area (or immediate proximity of the playing area). Refer FFNC Disciplinary Regulations.
- 5.6. An individual who is subject to a suspension (except if a TIME sanction has been imposed) from any previous season (where the individual is otherwise eligible) can extinguish a suspension (i.e. one match per day where applicable fixtures are played) in accordance with the terms of the FFNC Disciplinary Regulations.

6. SQUAD LISTS

- 6.1. Player details must be submitted on a Squad List template provided by FFNC.
- 6.2. The initial Squad List must be submitted to FFNC not later than 1pm Thursday 22nd February 2024. Electronic copies submitted will be accepted in the first instance (if legible) however the original document MUST be submitted not later than 1pm Thursday 14th March 2024.
- 6.3. Updated Squad Lists (where additional players are registered) must be submitted in each case and not later than 1pm on the Thursday prior to participation (up to Thursday 14th March 2024).
- 6.4. Clubs must register a minimum of 11 players and a maximum of 20 players per squad.
- 6.5. Players **cannot be removed** from any Squad List or replaced by another player after the Squad List has been lodged with FFNC (i.e. unless a change is requested before 1pm 29th February 2024).
- 6.6. Eligibility to participate in a specific competition is determined by the grading of each individual player who participated in the 2023 FFNC Winter Competition.
- 6.7. The deadline for submitting any information (e.g. adding more players to a squad) relevant to the next scheduled weekend of fixtures is 1pm Thursday relevant to (i.e. prior to) Rounds One, Two and Three.

7. FORMAT AND PLAYING CONDITIONS

- 7.1. The competitions will ordinarily be played in a Pool format (unless the number of nominations mean that a round robin competition should be played).
 - 7.1.1. **FOUR (4) teams**
 - Round-robin
 - Each team will play one (1) match against each other team in the same competition.
 - Team finishing highest on points table and team finishing second both proceed to the FINAL
 - 7.1.2. **FIVE (5) teams**
 - Round-robin
 - Each team will play one (1) match against all teams in the same competition.
 - Team finishing highest on points table and team finishing second both proceed to the FINAL
 - 7.1.3. **SIX (6) teams**
 - Two (2) pools each of three (3) teams
 - Each team will play one (1) match against each other team from their own pool
 - Each team will play one (1) cross-pool match against one other team (refer clause 7.5)
 - Team finishing highest on points table in Pool A and team finishing highest on points table in Pool B proceed to the FINAL

7.1.4. EIGHT (8) teams

- Two (2) pools each of four (4) teams
- Each team will play one (1) match against each other team from their own pool
- Team finishing highest on points table in Pool A and team finishing highest on points table in Pool B proceed to the FINAL

7.1.5. TEN (10) teams

- Two (2) pools each of three (3) teams and one (1) pool of four (4) teams
- Three-team pools: Each team will play one (1) match against each other team from their own pool and one cross-pool match against one other team from the other three team pool (refer clause 7.5)
- Four-team pool: Each team will play one (1) match against each other team from their own pool. No cross-pool matches will be played.
- Two semi-finals (SF) then Final
- SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)
SF2: team finishing highest on points table (Pool B) v best second placed team (across the three Pools)
- Winner of Semi-Final 1 v Winner of Semi Final 2 in the FINAL

7.1.6. TWELVE (12) teams

- Three (3) pools of four (4) teams
- Each team will play one (1) match against each other team from their own pool.
- Two semi-finals (SF) then Final
- SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)
SF2: team finishing highest on points table (Pool B) v best second placed team (across the three Pools)
- Winner of Semi-Final 1 v Winner of Semi Final 2 in the FINAL

7.1.7. FOURTEEN (14) teams

- Two (2) pools of three (3) teams and two (2) pools of four (4) teams
- Three-team pools: Each team will play one (1) match against each other team from their own pool and one cross-pool match against one other team from the other three team pool (refer clause 7.5)
- Four-team pools: Each team will play one (1) match against each other team from their own pool. No cross-pool matches will be played.
- Two semi-finals (SF) then Final
- SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)
SF2: team finishing highest on points table (Pool B) v team finishing highest on points table (Pool D)
- Winner of Semi-Final 1 v Winner of Semi Final 2 in the FINAL

- 7.1.8. **SIXTEEN (16) teams**
- Four (4) pools of four (4) teams
 - Each team will play one (1) match against each other team from their own pool.
 - Two semi-finals (SF) then Final
 - SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)
SF2: team finishing highest on points table (Pool B) v team finishing highest on points table (Pool D)
 - Winner of Semi-Final 1 v Winner of Semi Final 2 in the FINAL
- 7.2. Pools will be based on the final points standing from the 2023 FFNC Winter Pointscore Competition, ranking teams from highest leagues and pointscore standings down to lowest leagues and pointscore standings across all relevant competitions.
- 7.3. Where a Pool Format applies, the highest ranked team will be placed into 'Pool A – Position 1' with the team ranked second into 'Pool B – Position 1' then (where applicable) the third ranked team into 'Pool C – Position 1' and the fourth ranked team in 'Pool D – Position 1'. Each subsequent team will be drawn into the next highest available position across number of pools that exist.
- 7.4. A team that played in a higher league (e.g. Men's League 3 in the 2023 FFNC Pointscore) will be ranked higher than a team that played in a lower league (e.g. Men's League 4), regardless of the final position on the ladder of each respective team in the 2023 FFNC Pointscore Competition.
- 7.5. Pools consisting of "three (3) teams" will play one "cross-pool" game, determined per following example;
- 7.5.1. The highest ranked team in Pool B plays against the lowest ranked team in the Pool C
 - 7.5.2. The 2nd ranked team in Pool B plays against the 2nd ranked team in Pool C
 - 7.5.3. The lowest ranked team in Pool B plays against highest ranked team in Pool C
- 7.6. Semi-Finals will be scheduled in competitions where either three (3) or four (4) pools exist.
- 7.7. Semi-finals are not played in competitions where only two (2) pools exist.
- 7.8. The top two (2) teams will proceed to the FINAL for a ONE (1) Pool format and round robin format.
- 7.9. FFNC will consider relevant geographical issues when constructing pools and further relevant to any scheduling considerations.
- 7.10. Individuals occupying the technical area must be listed on the relevant match sheet.
- 7.11. Match Officials for each respective fixture and FFNC representatives (on behalf of the competition administrator) are also permitted to enter the technical area. Other persons are prohibited from occupying the technical area.
- 7.12. A maximum of 16 eligible players can be listed on any one match sheet.
- 7.13. Unlimited interchange applies in all ADC fixtures (the referee has the authority to determine when interchanges may occur).
- 7.14. This competition is not constructed on the basis of a precise 'home and away' format.
- 7.15. Fixtures and scheduling is determined by FFNC.
- 7.16. The team that is named first in the published draw is considered the "home" team.

- 7.17. Extra time and kicks from the penalty spot will only apply in Semi-Finals or Finals fixtures (when required to determine the winner of the match).
- 7.18. Time “added on” is not applicable.
- 7.19. Any variation to playing conditions is at the sole discretion of FFNC. Reasons may include serious injury that impedes normal playing time and will be considered in conjunction with the appointed referee and teams in such fixtures.

8. SEMI-FINALS

- 8.1. Semi-Finals will only apply where there are more than two pools.
- 8.2. The team with the most points in each pool at the end of all pool games will progress to the Semi-Finals (except for competitions that consist of only two pools).
- 8.3. In the event of there being three pools in a division, the fourth team to progress to the semi-finals shall be the next team over all pools with the most points (also refer criteria below).
- 8.4. In the event of there being four pools in a competition, Semi-finals will be: Winner Pool A v Winner Pool C and Winner B v Winner Pool D.
- 8.5. If two or more teams are on equal points, the better goal difference will decide the higher placing.
- 8.6. In the event of teams on equal points also finishing equal on goal difference, the most goals “for” will decide the higher placing.
- 8.7. In the event of teams on equal points also having the same number of goals “for”, the team that has accumulated the least total number of caution/send-off points (1 point for each yellow card issued) and 2 points for each match sanction imposed for red cards) will decide the higher placing.
- 8.8. In the event of teams caution/send-off points, the team that has accumulated the least RED cards will decide the higher placing (relevant to qualification to participate in a semi-final).
- 8.9. Time “added on” is not applicable.
- 8.10. Extra time will apply in Semi-Finals if the score is level at the end of normal time.
- 8.11. Penalty kicks will apply in Semi-Finals if the score is level at the end of extra-time.
- 8.12. Penalty kicks (consistent with the Laws of the Game) shall continue until a winner is determined.
- 8.13. Each club that has a team participating will be liable for the cost of match officials fees and will be invoiced by FFNC accordingly.

9. FINALS

- 9.1. For competitions with only two pools, the team with the most points in each pool at the end of all pool games will progress to the Final.
- 9.2. If two or more teams are on equal points, the better goal difference will decide the higher placing.
- 9.3. In the event of teams on equal points also finishing equal on goal difference, the most goals “for” will decide the higher placing.

- 9.4. In the event of teams on equal points also having the same number of goals "for", the team that has accumulated the least total number of caution/send-off points (1 point for each yellow card issued) and 2 points for each match sanction imposed for red cards) will decide the higher placing.
- 9.5. In the event of teams caution/send-off points, the team that has accumulated the least RED cards will decide the higher placing (relevant to qualification to participate in a semi-final).
- 9.6. In the event of those teams on equal points not being able to be separated using the above criteria, the higher placing will be decided by entering those teams' names into a hat and then randomly drawing a name out of the hat. The first name drawn out of the hat will be determined the highest placed team.
- 9.7. FFNC has absolute discretion to determine 'if' any variation to normal time (i.e. time added on) in response to "serious injury or significant interruption to the game" that is deemed to substantiate an allowance being made so that "normal game time" is reasonably applied. Such assessment will be made where reasonable, in conjunction with consultation with the match referee and with each team coach/captain.
- 9.8. Extra time (10 minutes each way) will be played if the scores are level at the end of normal
- 9.9. Extra time will apply in Finals if the score is level at the end of normal time.
- 9.10. Penalty kicks will apply in Finals if the score is level at the end of extra-time.
- 9.11. Penalty kicks (consistent with the Laws of the Game) shall continue until a winner is determined.
- 9.12. FFNC will meet the cost of match officials fees for each FINAL.

10. RESULTS AND MATCH SHEETS

- 10.1. Results are to be recorded online (i.e. GameDay) by the HOME club (not later than 11pm each Sunday).
- 10.2. Match Sheets (Home and Opposition match sheets) are to be lodged to FFNC by the HOME club, not later than 1pm each Wednesday. Legible electronic versions are acceptable in the first instance, but originals are still required and must be lodged with FFNC within ten (10) working days of respective fixtures.
 - 10.2.1. Refer example of match sheet and procedure to complete a match sheet – pages 11-12

11. POINTS

- | | |
|---------------|---|
| 11.1. WIN | Three (3) points |
| 11.2. DRAW | One (1) point |
| 11.3. DEFEAT | NIL points |
| 11.4. FORFEIT | Three (3) points plus three (3) goals awarded to the team receiving the forfeit |

12. FINES AND PENALTIES

- 12.1. Refer to Appendix "A"
- 12.2. A FORFEIT given will initiate a FINE being imposed.
- 12.3. A FORFEIT given will initiate THREE (3) goals and THREE (3) points being awarded to the opposition team
- 12.4. Withdrawal of a Team/Squad
 - Prior to (or on) 8th February 2024 NIL penalty
 - After 8th February 2024 but before 22nd February 2024 \$200 (GST exempt)
 - After 22nd February 2024 \$500 (GST exempt)

13. CAUTIONS (YELLOW CARDS), SEND-OFFS (RED CARDS) AND SUSPENSIONS

- 13.1. Refer FFNC Disciplinary Regulations (disclosed on the FFNC website).
- 13.2. Refer The Laws of the Game.

14. DISCLAIMER

- 14.1. Any aspect of these regulations that may require further scrutiny or interpretation will be assessed at the absolute discretion of Football Far North Coast. We make it known that strict compliance with the FFNC Regulations and Procedures will apply, unless FFNC has reasonable cause to determine otherwise.

2024 ANZAC DAY CUP PROCEDURE FOR COMPLETING COMPETITION MATCH SHEET

PROCEDURE FOR COMPLETING A MATCH SHEET FOR YOUR TEAM ANZAC DAY CUP & CALLAN McMILLAN

*WHAT NEEDS TO HAPPEN **BEFORE** KICK-OFF?*

- ✓ Complete '**MATCH DETAILS**' section of match sheet in FULL
- ✓ List the name of the Duty Officer for **YOUR** team (this is required for **ALL** teams, for **ALL** fixtures)
- ✓ List the names of **ALL** eligible players for the fixture (up to a maximum of 16 players can be listed for your team)
- ✓ List a minimum of **ONE (1)** and up to a maximum of **THREE (3)** registered Team Officials for your team
- ✓ List **ANY** players/Team Officials who are currently suspended and who are required to stand down for this fixture
- ✓ Submit completed match sheet pad to referee (**AT LEAST 15 MINUTES PRIOR** to scheduled kick-off time)

PARTICIPANTS (I.E. PLAYERS OR TEAM OFFICIALS) CANNOT BE ADDED TO THE MATCH SHEET BOOK, BEYOND WHEN IT HAS BEEN GIVEN TO THE MATCH OFFICIALS



SCAN THE 'QR' CODE TO GET ACCESS TO COMPETITION AND DISCIPLINARY REGULATIONS AND PROCEDURES

*WHAT HAPPENS TO THE MATCH SHEET **AFTER** THE GAME?*

- 1** The referee will complete the match records (i.e. Goal scorers, goals, match result, yellow cards and red cards)
- 2** The referee will present the Match Sheet to each respective Team Representative who should review the match sheet records to ensure the details are correct, then print their name and sign. Any mistakes with the match sheet details should be reviewed with the referee and amended and initialled by relevant parties.
- 3** The Referee will retain the original match sheets from each team and will submit both to the HOME CLUB. The Referee will give the match sheet pad (which includes the yellow carbon copy) to each respective team representative.
- 4** The home club will enter all results online in GameDay by 11pm Sunday (for weekend fixtures) or prior to 8am on the next day following midweek fixtures.
- 5** The home club will submit match sheets for all home fixtures to FFNC not later than 1pm Wednesday (for weekend fixtures) or within 24 hours for midweek fixtures. An initial legible electronic copy is acceptable.

REVIEWED NOVEMBER 2023

2024 ANZAC DAY CUP COMPETITION MATCH SHEET

OFFICIAL MATCH SHEET – ANZAC DAY CUP & CALLAN McMILLAN

WHITE COPY – To FFNC by 1pm Wednesday. **YELLOW COPY** – To be retained by club.
HOME Club to submit results online not later than **11pm Sunday** (for weekend fixtures). Fines and penalties apply for breaches of Competition Regulations.

PREMIER LEAGUE / OPEN A / OPEN B / OPEN C / CALLAN McMILLAN A / CALLAN McMILLAN B / GRADE 16 DATE: / /

(please circle competition type)

HOME TEAM: V VISITING TEAM: FIELD: K/O TIME:

YOUR CLUB NAME:

NAME OF YOUR DUTY OFFICER (CANNOT BE A PLAYER OR TEAM OFFICIAL LISTED BELOW):

	Shirt No.	Player's First Name	Player's Surname	Shirt No.	Yellow Cards	Red Cards	Goals	
	1			1				
	2			2				
	3			3				
	4			4				
	5			5				
	6			6				
	7			7				
	8			8				
	9			9				
	10			10				
	11			11				
	12			12				
	13			13				
	14			14				
	15			15				
	16			16				
							+ Opposition Own Goals:	
	= TOTAL GOALS:							

ALL participants must be:

- Listed on the match sheet that is given to the referee PRIOR to Kick-Off
- Have an active registration in PlayFootball in the specific role
- Listed on the applicable Club/team Squad List and/or is otherwise eligible to participate for this team

A team cannot list more than 16 players on a match sheet. If a player is wearing a number that is not listed above, please cross out a number that is not in use and write the number that will be worn by that player.

Team Officials	Print Name (Full Name)	Yellow Cards	Red Cards	Team Names	MATCH RESULT
Team Official 1:				HOME Team:	GOALS:
Team Official 2:					GOALS:
Team Official 3:				VISITING Team:	GOALS:

Suspended Players/Team Officials (Full Name)	Match Officials	First Name	Surname
	Referee:		
	Asst Referee 1:		
	Asst Referee 2:		

I declare that the final result and full details of the match are correct (including Goal Scorers and Match Result, Yellow Cards and/or Red Cards issued).

Team Representative (print your name) **(signature) x**

Remarks by Referee (optional)

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Referee must initial any amendments on the match sheet to validate. **Referee (signature)**

Referee must sign & submit both completed match sheets (originals) to **HOME** club. **x**

Yellow Card Offences – Players or Interchange Players	Red Card Offences – Players or Interchange Players
<p>Y1 Unsporting behaviour</p> <p>Y2 Dissent by word or action</p> <p>Y3 Persistent offences (no specific number or pattern of offences constitutes 'persistent')</p> <p>Y4 Delaying the restart of play</p> <p>Y5 Failing to respect the required distance when play is restarted with a dropped ball, corner kick, free kick or throw-in</p> <p>Y6 Entering, re-entering or deliberately leaving the field of play without the referee's permission</p>	<p>R1 Serious foul play</p> <p>R2 Violent conduct</p> <p>R3 Biting or spitting at someone</p> <p>R4 Denying the opposing team a goal or an obvious goal-scoring opportunity by a handball offence (except a goalkeeper within their penalty area)</p> <p>R5 Denying a goal or an obvious goal-scoring opportunity to an opponent whose overall movement is towards the offender's goal by an offence punishable by a free kick (unless as otherwise outlined in the Laws of the Game)</p> <p>R6 Using offensive, insulting or abusive language and/or action(s)</p> <p>R7 Receiving a second caution in the same match</p>
<p>Yellow Card Offences – Team Officials</p> <p>Y7 Any cautionable offence by a Team Official that is listed in the Laws of the Game</p>	<p>Red Card Offences – Team Officials</p> <p>R8 Any sending-off offence by a Team Official that is listed in the Laws of the Game</p>